



*The International Conference on
E-Learning in the Workplace*

ICELW 2009 Proposal Submission Form

How to Submit a Proposal to ICELW 2009:

1. Please complete this entire form
2. Save the form with the title "[your_surname]_ICELW_2009.doc"
3. E-mail it as an attachment, on or before 5:00 PM Eastern Time on December 15, 2008, to proposals@icelw.org.

Questions? Please feel free to contact us at info@icelw.org.

Submitter Information

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Will this person be a presenter (yes/no)?	Yes

Paper/Presentation Information

Author/Presenter Names

Takeshi Utsumi, Ph.D., P.E.

Paper/Presentation Title (maximum 15 words):

**Global Socio-Economic-Energy-Environment Development Project (GSEED) with
Global University System (GUS)**

Brief Abstract (200-300 words)

The GSEED Project is a globally collaborative gaming/simulation to help decision makers and train would-be decision makers in conflict prevention and resolution on environmental issues. The idea involves interconnecting experts in many countries via the global Internet to collaborate in the discovering of new solutions for world crises, such as the deteriorating ecology of our globe, and to explore new alternatives for a world order capable of addressing the problems and opportunities of an interdependent globe. Gaming/simulation is the best tool we have for understanding the world's problems and the solutions we propose for them. The understanding gained with scientific and rational analysis and critical thinking would be the basis of world peace, and hence ought to provide the basic principle of global education for peace.

The GSEED Project, focusing on the issue of environment and sustainable development in developing countries, is also to train would-be decision makers in crisis management, conflict resolution, and negotiation techniques basing on "facts and figures." We plan to develop a socio-economic-energy-environmental simulation system and a climate simulation system in parallel fashion, both of which are to be interconnected in global scale.

The GUS is a network of distance-learning Universities to improve e-learning and e-healthcare services in rural/remote areas of developing countries for the purpose of collaborative learning, systems simulation, and peace gaming. Each GUS of various countries will maintain the sub-models of their countries autonomously – along with construction and maintenance of its databases, modification of their sub-models, and supply of game players in cooperation with their overseas counterparts through the global Internet.

We plan to create a Globally Collaborative Network of the Centers for Conflict Prevention, Management and Resolution (GCN/CCPMR) on Environmental Issues in various countries, and hope to make this project as one of the United Nations University/Research and Training Programs.



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Session Length

30 minutes

60 minutes

other (please specify: _____)

Session Format (75-200 words; please describe the style and format of your session: presentation, discussion, demonstration, interactive exercise, etc.)

Presentation (45 minutes) and Q&A discussions (15 minutes) = Total 60 minutes

Additional Audio/Visual Requirements (All rooms at the conference will be equipped with a Windows-based computer, projector, and connection for standard PC laptops. For any other requirements, please specify below).

Broadband Internet access either with hardwire or wireless.

Biographical Description of Primary Presenter, including recent presentation experience (200-300 words)

Takeshi Utsumi, Ph.D., P.E., is Chairman of GLObal Systems Analysis and Simulation Association in the USA (GLOSAS/USA) and Founder and Vice President of the Global University System (GUS) for Technology and Coordination. He is the 1994 Laureate of Lord Perry Award for the Excellence in Distance Education – two year senior of the same award is Sir Arthur C. Clarke, the inventor of satellite telecommunications.

His public services have included Political work for deregulation of global telecommunications and the use of e-mail through ARPANET, Telenet and Internet; helping extend American university courses to the developing countries; the conduct of innovative distance teaching trials with "Global Lecture Hall (GLH)" multipoint-to-multipoint multimedia interactive videoconferences using hybrid technologies; as well as lectures, consultation, and research in process control, management science, systems science and engineering at the University of Michigan, the University of Pennsylvania, M.I.T. and many universities governmental agencies and large firms in Japan and other countries.

Among more than 200 related scientific papers, books and keynote speeches are presentations to the Summer Computer Simulation Conferences (which he created and served as Program and General Chairman) and the Society for Computer Simulation International. He is a member of various scientific and professional groups, including the Chemists Club (New York, NY); the Midtown Executive Club (New York, NY); Columbia University Seminar on Computer, Man and Society (New York, NY); Fulbright Association (Washington, D.C.); International Center for Integrative Studies (ICIS) (New York, NY).

He received Ph.D. Ch.E. from Polytechnic Institute of New York University, M.S.Ch.E. from Montana State University, after study at the University of Nebraska with Fulbright scholarship. His professional experiences in simulation and optimization of petrochemical and refinery processes were at Mitsubishi Research Institute, Tokyo; Stone & Webster Engineering Corp., Boston; Mobil Oil Corporation and Shell Chemical Company, New York; Asahi Chemical Industry, Inc., Tokyo.

If your proposal is accepted, do you intend to submit an academic paper?

Papers are not required, since this conference brings together people from academia and industry. For those who wish to submit a paper, papers will be due on April 15, 2009. Papers will be peer-reviewed and published in the Conference Proceedings, which will have an ISBN number.

Yes, I intend to submit a paper

No, I do not intend to submit a paper

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